

# **Tomorrow's Technology Today**

July 11, 2011



### **Smart Facts**

5.3 billion mobile phones in the world

285 million mobile phones in the U.S.

27% of them are Smartphones

Up from 16% 2009

Expected to be 50% by end of 2011



### **Smart Facts**

Because of smartphones and tablet devices, we're now living in the <u>splinternet</u> era...

Mobile devices are altering the way we live and the way we access the internet...

Sometime in 2013, **50%** of accessing the internet will be from mobile devices – and some forecasters predict **80%** by then due to the rapidly changing market



### Who has the Market Share?

Apple **27.9%** 

RIM Blackberry 27.4%

Google Android 22.7%

Microsoft Windows Mobile 14%

Followed by Symbian, Palm, Linux



# It's an App World Now...

Apps are becoming the window to the internet from mobile devices...

Apple has 300,000+ apps in its store...

Android has approximately 200,000+

Blackberry – less than 18,000

App Sales = 1.6 billion dollars this year

One 2012 projection has app sales at 17 billion



### **Ad Market**

Apps are becoming the window to the internet from mobile devices...

Currently **313 million** dollars

Projected **1.2 billion** by 2015 – and that's probably really conservative

The Mobile world in its entirety is being electrified by the launch of the iPad and the promise of more tablet devices, bringing increased attention to mobile as a whole



# **The Marketplace**

US Major Media Ad Spending Share, by Media 2009 - 2015 % of total

Medium	2009	2010	2011	2012	2013	2014	2015
TV	36.5	38.6	39.1	39.9	39.6	39.5	39.2
Internet	15.4	16.9	18.4	20.2	21.9	23.9	25.6
Newspapers	16.9	14.9	13.9	12.8	12.3	11.8	11.3
Radio	9.7	10.0	10.1	10.1	10.2	10.1	9.9
Magazines	10.5	9.6	9.0	8.2	7.7	7.1	6.7
Directories	7.0	6.1	5.3	4.5	4.0	3.4	2.9
Outdoor	4.0	4.0	4.1	4.2	4.3	4.3	4.4

(Source: eMarketer)



### **Mobile**

Soon, <u>80% of Internet usage will come from mobile devices</u> that are now outselling PC's for the first time in history.



# **Over the Top Solutions**







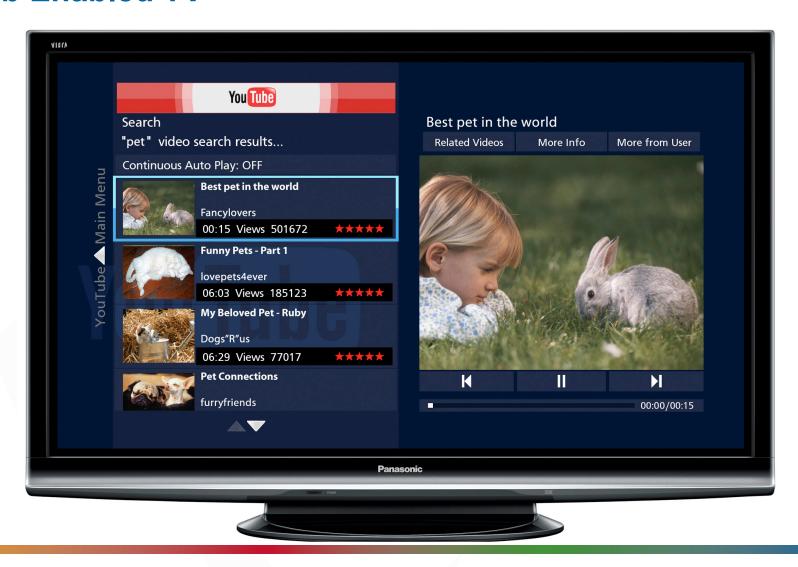
APPLE TV



**BOXEE** 



### **Web Enabled TV**

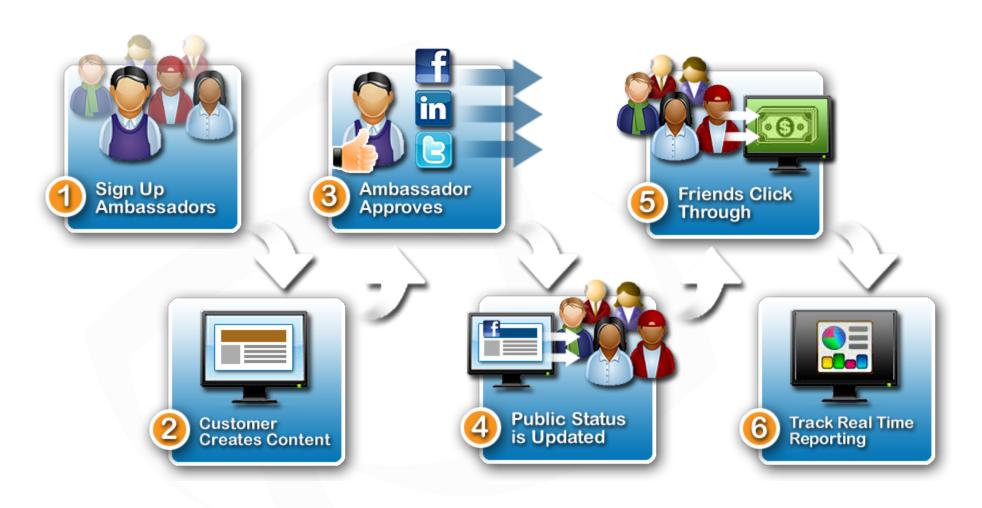








### **How Does It Work?**





### **Bublaa**





# Build Your Own Inexpensive Online Game: How Simple Games Can Change Student Perceptions

Digital Media in a Social World, April 1, 2011

### Fred Roecker

Teaching and Learning Librarian
The Ohio State University Libraries

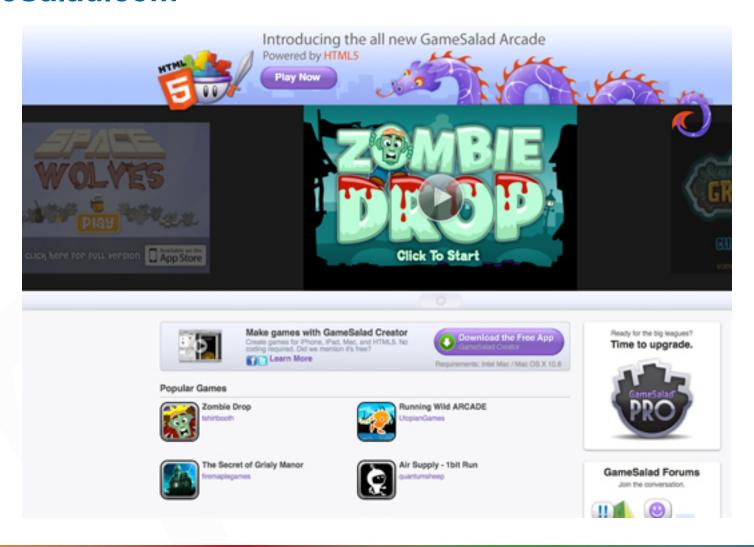
# **Tingting LU**

Multimedia and Assessment Specialist
The Ohio State University Libraries





### GameSalad.com





# **Eye Tracking Study Reveals 12 Website Tactics**

- 1. Headlines draw eyes before pictures
- 2. People scan the first couple words of a headline
- 3. People scan the left side of a list of headlines
- 4. Your headline must grab attention in less than 1 second
- 5. Smaller type promotes closer reading
- 6. Navigation at the top of the page works best
- 7. Short paragraphs encourage reading

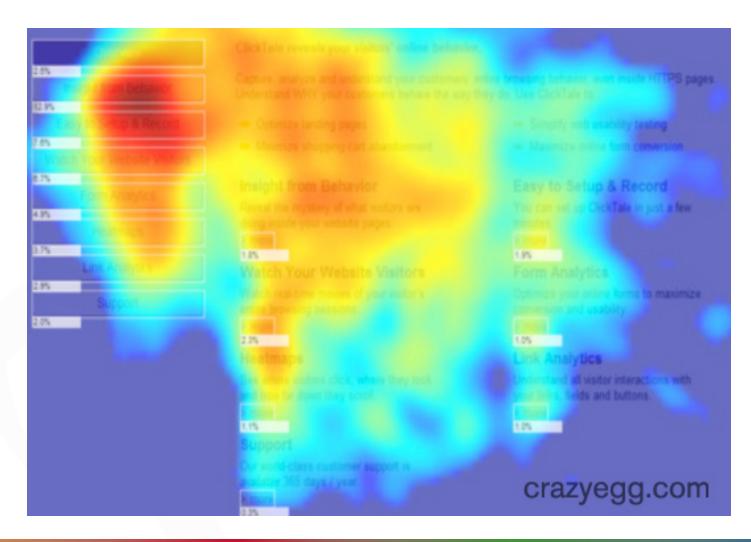


# **Eye Tracking Study Reveals 12 Website Tactics**

- 8. Introductory paragraphs enjoy high readership
- 9. Ad placement in the top and left positions works best
- 10. People notice ads placed close to popular content
- 11. People read text ads more than graphic ads
- 12. Multimedia works better than text for unfamiliar or conceptual

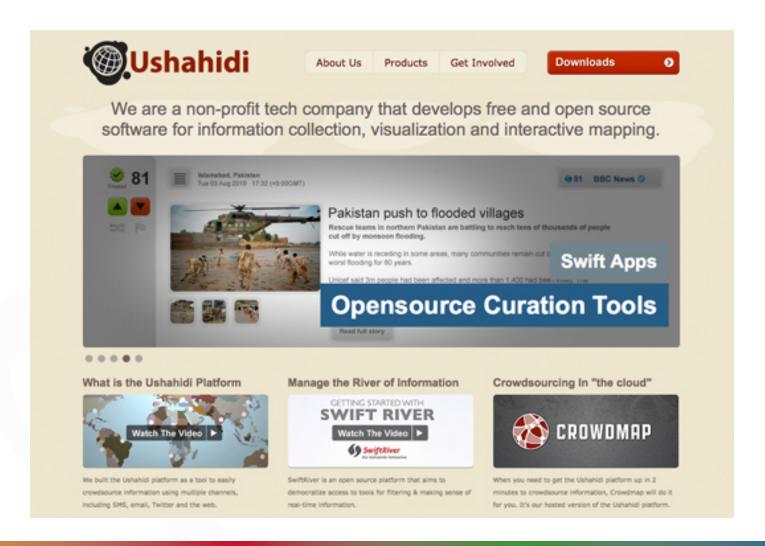


# **Mouse Activity Tracking**



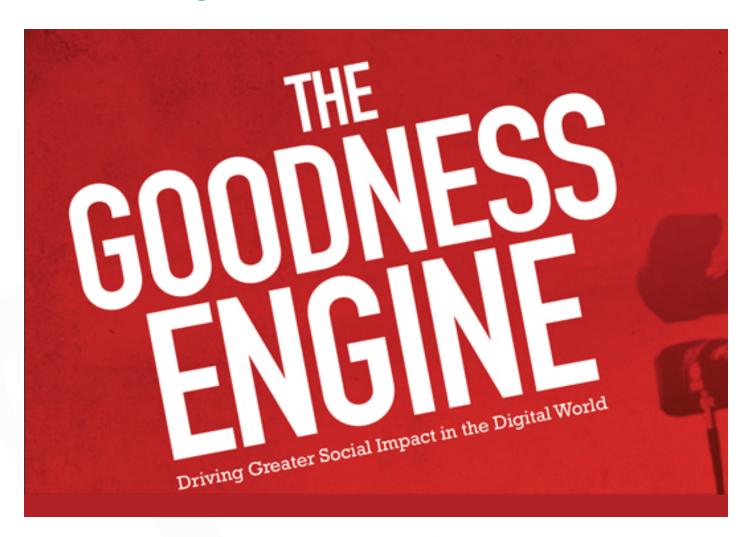


### **Ushahidi**



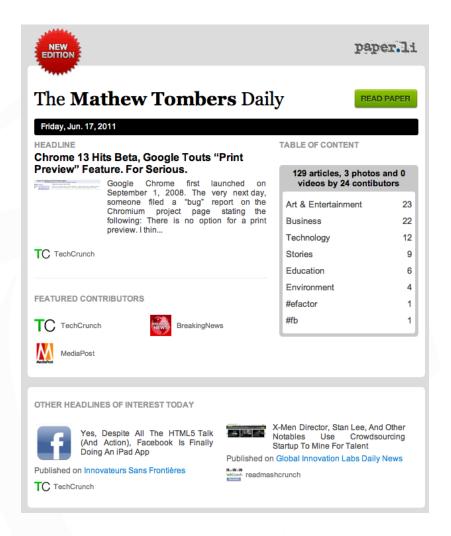


# **The Goodness Engine**





# paper.li





# **PewInternet.org**





# Yapper





# Class of '11 is watching less TV

According to a report from Nielsen, contempo teenagers watch less TV than the general population. In the fourth quarter of 2010, the average American spent 34 hours and 39 minutes a week in front of the traditional tube. But for teens (defined as ages 12 to 17), TV-watching time was only 23 hours and 41 minutes per week.

